

1080° SNOWBOARDING™

OPERATION CARD



Nintendo

For more information on how to operate or game contents, please read the instruction manual. Also, please store this Operation Card safely with your Game Pak.

Z Button

Tuck

Hold the Z Button while snowboarding to increase your speed. Press the Z Button while landing for an easier landing.

Control Stick

Turn

Tilt more with the Control Stick for larger turns

To left



To right

Brake

Edge on slope and stop board from sliding



or

Push the board out

Use it at the beginning when your speed is low.



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START

Pause

When paused, you can re-play the race or select a different course.



R Button

180° rotation (Fakie)

Move Control Stick (in the air, and you can rotate 180°). You can use it for a trick, too.

C Buttons

Change the view point

B Button

Trick

By combining it with the Control Stick, you can do all sorts of tricks (see back).

A Button

Jump

(Press and release) The longer you hold the A Button, the higher you'll jump.

Forward



In these cases, tilt forward

Backward

Grab-related tricks

Commands	Trick Names	Score
	MELANCHOLY	100 points
	LIEN AIR	100 points
	METHOD	200 points
	INDY	200 points
	TWEAK	300 points
	NOSE GRAB	200 points
	TAIL GRAB	200 points
	STIFFY	250 points
	MUTE GRAB	250 points
	STADEFISH	250 points
	INDY NOSEBONE	250 points

After a successful execution, the longer you hold the B Button, the more points you will receive.

Spin-related tricks

Commands

Trick Guide

- Move the Control Stick and press each button simultaneously.
- You can rotate the Control Stick from any location.
- Each rider has certain tricks he or she can perform (p.23).

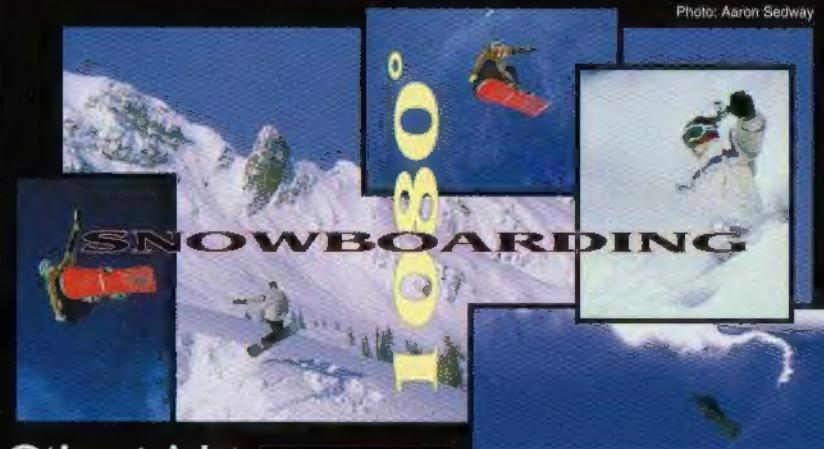


Photo: Aaron Sedway

Other tricks

Commands	Trick Names	Score
	SHIFTY	300 points

Trick Names	Score
180 AIR	100 points
360 AIR	200 points
540 AIR	250 points
720 AIR	300 points
900 AIR	500 points
1080 AIR	3000 points



Photo: Steve Asaphen